

NINTENDO DS



THE BEST KNOWN PUZZLE GAME EVER IS SET TO LAUNCH ON NINTENDO DS

- Tetris is now touch controlled and Wi-Fi enabled-

May 2006 – Launching across Europe on 21st April, Tetris is ready to re-capture the hearts of millions once again. Combining the world famous falling block puzzle with new and exciting modes, Tetris now includes the ability to play anyone around the world via the Nintendo Wi-Fi Connection service.

Back in 1989 the world became obsessed with Tetris when it took the Game Boy by storm. Adored by all, young or old, players were hooked as soon as they picked it up. Now it's time for a whole new generation to experience the craze that introduced puzzle games to the mainstream. *Tetris DS* combines the much loved original game with all new modes of game play, including the Touch Mode, which takes Tetris to a completely new level of gaming allowing for the first time ever to move blocks around the screen using the Nintendo DS stylus and touch screen.

Via the Nintendo Wi-Fi connection service, you can really take on the rest of the world! Players can connect with up to three players from around the world and battle it out to be the ultimate Tetris champion. What's more, up to ten Nintendo DS owners can battle it out together, even if only one player has a game card! An innovative point-based rating system based on players' battle results, also lets users check the skill of their opponents before taking them on! Players can select to take on all challengers in intense two or four player versions of the **Standard Mode**, as well as playing the unique two player versus mode provided by **Push Mode**.

Players can hone their construction skills through any one of six different modes contained in Tetris DS, each featuring a theme based on classic Nintendo games such as Super Mario Bros., The Legend of Zelda and Metroid. As well as Nintendo theme based modes, the modes also contain remixed classic Nintendo music, guaranteed to bring sweet music to any player's ears. Traditional falling blocks and line clearing strategy remain essential, however the Nintendo DS's touch screen opens up a whole new level of interactivity for the player as the screen is used to twist and turn the blocks.

The game's **Standard Mode** is a faithful recreation of the much-loved Tetris. However, as the player completes lines, the computer plays through the original Super Mario Bros on the top screen. **Push Mode** adds a Donkey Kong themed tug-of war spin to Tetris, where players race to 'push' their opponents off the screen by completing lines. **Touch Mode** makes use of the Nintendo DS touch-screen, with a distinct Balloon Trip feel as players drag towers of blocks around to make lines. Yoshi themed **Puzzle Mode** challenges players to clear 200 pre-programmed puzzles with a selection of blocks. There is only one correct combination so the challenge is definitely a head-scratcher! **Mission Mode** gives players a series of Zelda themed tasks to complete and **Catch Mode** is a wacky space based game with a Metroid theme. Players must control a flying block and catch other blocks to make 4x4 grids.

So prepare to be hooked on one of the world's most addictive puzzle games ever! *Tetris DS* is unleashed across Europe on the Nintendo DS from 21st April 2006 for the estimated retail price of around €40.

Click onto www.nintendo-europe-media.com for all of the most up to date official information on Nintendo.

Nintendo Wi-Fi Connection – FREE, SIMPLE & SAFE

In November 2005, Nintendo launched its Nintendo Wi-Fi Connection service which has had over one million unique users and 27 million connections made to it since its launch globally.

The Nintendo Wi-Fi Connection service allows you to play games over the Internet, wirelessly, at home or at a public Wi-Fi (wireless internet) hotspot provided by (*territories to insert provider details*), using a Nintendo DS and a Nintendo Wi-Fi compatible Nintendo DS game.

The **three key benefits** of Nintendo Wi-Fi Connection are:

- Its **free*** to use - there are no fees or subscriptions to pay
 - It's **simple** to use - you simply turn it on and select Wi-Fi. There are no complicated menu screens or confusing instructions to follow.
 - It's **safe** for everyone – you currently do not have direct communication with other players when playing anonymously and therefore personal details or inappropriate comments can't be exchanged.
- * Usual broadband line rental costs apply when accessing the Nintendo WI-FI Connection at home.

Tony Hawk's American Sk8land (Activision) & *Mario Kart DS* (Nintendo) are both Wi-Fi compatible Nintendo DS games which are currently available for the Nintendo DS across Europe.

Please look out for, *Animal Crossing: Wild World* (Nintendo) - March 31 2006, *Tetris DS* (Nintendo) – 21st April 2006, *Metroid Prime Hunters* (Nintendo) – 5 May 2006, & **LOSTMAGIC™** (Ubisoft) - Spring 2006, which are the next Nintendo Wi-Fi compatible titles, which will be launching across Europe soon

For further information on Nintendo's Wi-Fi Connection service visit www.nintendowifi.com

About Nintendo

Nintendo Co., Ltd. of Kyoto, Japan, is the acknowledged worldwide leader in the creation of interactive entertainment. To date, Nintendo has sold more than 2 billion video games worldwide and more than 350 million hardware units globally, creating such industry icons as Mario® and Donkey Kong and launched franchises like The Legend of Zelda® and Pokémon. Nintendo manufactures and markets hardware and software for its popular home video game systems, including the Nintendo 64, NINTENDO GAMECUBE, Game Boy Advance, Nintendo DS, and Game Boy – the world's best-selling video game system which has sold over 180 million units. As a wholly owned subsidiary, Nintendo of Europe, based in Grossostheim, Germany, was established in 1990 and serves as headquarters for Nintendo's operations in Europe.