



## **A GUIDE TO NINTENDO WI-FI CONNECTION**

Nintendo has once again revolutionized the way we play games. On 25<sup>th</sup> November 2005, Nintendo launched it's Nintendo Wi-Fi Connection service in Europe. This enables anyone in the world to play against friends and family across the globe - simply, safely and best of all, for free\*.

To help you understand the Wi-Fi Connection service Nintendo has put together a simple guide, which will answer all of your questions and help you enjoy an exciting new experience!

### **What is the Nintendo Wi-Fi Connection service?**

- The Nintendo Wi-Fi Connection service allows you to play games over the Internet, wirelessly, at home or at a public Wi-Fi (wireless internet) hotspot using a Nintendo DS and a Nintendo Wi-Fi compatible Nintendo DS game.

### **What's so special about the Nintendo WiFi service?**

- It's the first time a handheld gaming device has allowed people to play games for free over wireless broadband internet.
- You can play 'anyone' in the world, from 'anywhere' with a Nintendo Wi-Fi connection Hot Spot at 'any time' and it is free\*, simple and safe.

- Nintendo's online gaming service is free\* - there are no fees or subscriptions to pay (\*usual broadband line rental costs apply when accessing the Nintendo Wi-Fi Connection at home).
- Nintendo's Wi-Fi connection is safe – you currently do not have direct communication with other players when playing anonymously and therefore personal details or inappropriate comments can't be exchanged.
- Nintendo's Wi-Fi connection is easy to use - you simply turn it on and select Wi-Fi. There are no complicated menu screens or confusing instructions to follow.

### **What do I need to access it?**

- To play Nintendo Wi-Fi Connection compatible games on your Nintendo DS at home over the internet, you must have a Wi-Fi access point or hotspot, like a Wi-Fi wireless router, and an active broadband internet connection.
- If you do not have a wireless access point, you can purchase a Nintendo Wi-Fi USB Connector (priced at around 40 Euros/£30) which plugs into a PC and automatically sets up a connection for you.
- You then need to set up your home profile on your Nintendo DS (this only needs to be done once). This will give your Nintendo DS access to your home network. There is step by step guide on how to do this on [www.NintendoWiFi.com](http://www.NintendoWiFi.com). You are then ready to play.
- You can also play at public hotspots and at special Nintendo Wi-Fi Connection Hotspots in stores across the country. You simply insert your Wi-Fi DS game into your Nintendo DS and select Wi-Fi and you're ready to play.
- To find your nearest Nintendo Wi-Fi connection Hotspot visit [www.nintendowifi.com](http://www.nintendowifi.com)

**What are these 'hotspots'?**

- A hotspot is an access point in a public location such as a café or hotel where you can connect to the internet at high speed.
- Nintendo has partners throughout Europe to provide free Wi-Fi access in many of their hotspot locations; also Nintendo will offer free hotspots in many retail locations.

**Where's my nearest hotspot?**

- To find your nearest hotspot visit [www.NintendoWiFi.com](http://www.NintendoWiFi.com)

**Does it cost anything?**

- No, Nintendo is not charging any fees or subscriptions. To play Mario Kart DS and other Nintendo first party Nintendo DS games with Wi-Fi capability at home you only pay your normal internet subscription charges.
- To play at a public Nintendo Wi-Fi Connection Hotspot is free of charge.

**How long can I play for?**

- You can play for as long as you want and as often as you want for free\*.

**Who can I play with?**

- In Mario Kart DS, for example, you can take part in online races with up to three other people, in four different modes: Friends, Rivals, Continental and Worldwide.
- Friends lets you race against people you know, Rivals pits you against people with similar skills, Continental lets you choose players from your region (eg. Europe) and Worldwide lets you race against any Mario Kart DS owners around the world.

### **How do I play against my friends?**

- Nintendo's unique new Friend Roster enables players to play against Friends from around the world. All you need to do is set up a Friend Code by simply playing in local wireless mode with your friends; this automatically adds you to each others friends' roster.
- Alternatively you can swap a number with your friend and insert the number into your Friend Roster. You can then select to play with them anytime, anywhere.

### **How does the Rivals modes work?**

- You can select to play with someone of a similar skill level. This is done seamlessly via Nintendo's servers through the use of a skill mapping system. This basically means the Nintendo DS will monitor how good you are and automatically pit you against someone else of a similar skill level.

### **What WiFi games are currently available?**

The following WiFi compatible Nintendo DS games are currently available:

- *Tony Hawk's American Sk8land* (Activision)
- *Mario Kart DS* (Nintendo)
- *Animal Crossing: Wild World* (Nintendo)
- *Tetris DS* (Nintendo)
- *Metroid Prime Hunters* (Nintendo)
- *LOSTMAGIC™* (Ubisoft)

\* Usual broadband line rental costs apply when accessing the Nintendo WI-FI Connection at home.